

## 6.004 Tutorial Problems

### L08 – Combinational Devices and Introduction to Minispec

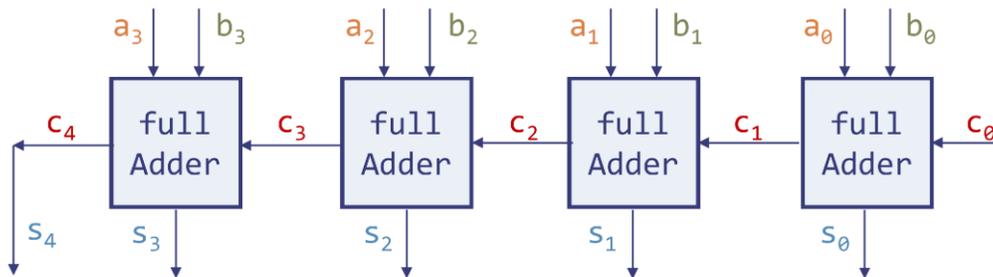
**Note:** A subset of essential problems are marked with a red star (★). We especially encourage you to try these out before recitation.

#### Problem 1. ★

(A) Consider the 4-bit ripple carry adder we saw in lecture. Its circuit is shown below. Modify the diagram to build a **subtractor**, i.e., a circuit that given 4-bit inputs  $a$  and  $b$ , computes  $a - b$ .

You may use only one ripple-carry adder, and may add at most four gates to the diagram. Assume that  $a$  and  $b$  use two's complement representation. Your circuit should return the result in two's complement representation.

*Hint:* Back in lecture 1, we saw that by using two's complement representation, we could perform subtraction using addition.



(B) Implement your subtractor as a Minispec function `sub4`. Your function can use at most one `rca4` function (the function implementing 4-bit ripple carry adder we saw in lecture).

```
function Bit#(5) sub4(Bit#(4) a, Bit#(4) b);
```

```
endfunction
```

**Problem 2.**

- (A) Implement a Minispec function `isZero` that returns 1 if its 4-bit input is zero, and 0 otherwise. Your implementation can only use bitwise logical operations and bit selection, and cannot use the equality/inequality operators.

```
function Bit#(1) isZero(Bit#(4) x);  
  
endfunction
```

- (B) Manually synthesize your function into a combinational circuit using 2-input AND gates, 2-input OR gates, and inverters. Keep delay low by minimizing the number of logic gates between input and output. Draw the resulting circuit.

**Problem 3. ★**

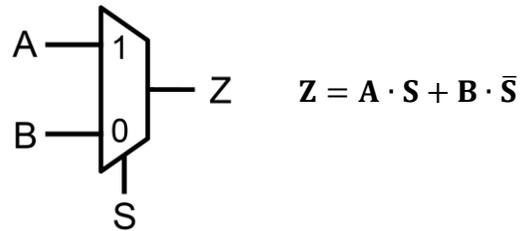
Write the truth table for the combinational device described by the function below.

```
function Bit#(2) f(Bit#(1) a, Bit#(1) b, Bit#(1) c);
  Bit#(4) upper = 4'hB; // hex value 0xB
  Bit#(4) lower = (c == 1)? 4'h8 : 4'h7;
  Bit#(8) x = {upper, lower};
  Bit#(2) ret = case ({a,b})
    0: 1;
    1: x[1:0];
    2: x[3:2];
    3: x[7:6] ^ 2'b11;
  endcase;
  return ret;
endfunction
```

a	b	c	ret[1]	ret[0]
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

**Problem 4.**

Show that 1-bit 2-to-1 muxes are universal, i.e., they can be used to implement any combinational circuit. To show universality, implementing an inverter, an AND gate, and an OR gate using only 1-bit 2-to-1 muxes. You may tie inputs to 1 or 0 if necessary, and may use one or multiple muxes. Clearly label all inputs and outputs.



**Logic diagram of inverter implementation using 2-input mux:**

**Logic diagram of AND gate implementation using 2-input mux:**

**Logic diagram of OR gate implementation using 2-input mux:**

**Problem 5.**

The parity of an  $n$ -bit number  $x$  is 1 if  $x$  has an odd number of 1's, and 0 otherwise. Parity is useful to detect single-bit errors, as a single bit flip changes the parity of a value.

(A) Write a Minispec function `addParity` that takes as input 4-bit value and returns a 5-bit output that adds a parity bit to the input in the most significant position. In other words, the most-significant bit of the output should be the input's parity, and the remaining bits should be the input.

(B) What is the parity of the outputs of the `addParity` circuit? Does the parity of the output depend on the input value?

(C) Write a Minispec function `checkParity` that takes as input a 5-bit value and returns True if the input has an even number of 1's, and returns False otherwise.

**Problem 6. Combinational Minispec (part of Spring 2020 Quiz 2 problem 3, 8 points)**

Complete the truth table for the following Minispec function.

```
function Bit#(3) h(Bit#(1) a, Bit#(2) b);  
  Bit#(3) ret = 3'b110;  
  case ({a, b[1]})  
    0: ret = {1'b0, zeroExtend(a) & b};  
    1: ret = zeroExtend(a) + signExtend(b);  
    3: ret = {a, ~b};  
    default: ret = 3'b010;  
  endcase  
  return ret;  
endfunction
```

a	b[1]	b[0]	ret[2]	ret[1]	ret[0]
0	0	0			
0	0	1			
0	1	0			
0	1	1			
1	0	0			
1	0	1			
1	1	0			
1	1	1			

**(Label: 3A) Copy the truth table and fill in all the missing blanks.**